

# CMPU-224 Lab5 Quiz

## Spring 2025

Name: \_\_\_\_\_

This is a closed book, closed notes quiz. No electronic devices are allowed. You have until 3:30pm to complete the quiz. There are a total of 3 questions and 10 points.

There should be enough space on the quiz for your answers. If you need more space to work out a problem, blank paper will be available, just ask.

If you finish with time remaining, raise your hand and I will come and collect your quiz. You may then work on the lab assignment.

**Good Luck!**

1. Consider the following structure declaration:

```
struct question {
    char *a;
    short b;
    char c;
    double d;
    char e;
};
```

- (a) (1 point) Give the total size of the structure in bytes (i.e., the value of the `sizeof(struct question)` expression).

`sizeof(struct question)` returns \_\_\_\_\_

- (b) (2 points) Assume you have the following C code utilizing the above structure:

```
long prob(struct question *x) {
    return x->c;
}
```

Fill in the missing blanks below for the assembly language implementation of the above function.

`prob:`

```
    ret
```

- (c) (1 point) If the structure declaration above was rearranged to minimize the space of the structure, what would be the new size of the structure?

Total size of rearranged and minimized `struct` in bytes: \_\_\_\_\_

2. (2 points) You have the following two-dimensional array declared as follows:

```
int matrix[12][4];
```

Assume the start of the array is at address 0x5000.

You have an array access `matrix[x][y]`. What are the indices (`x` and `y` below) of the array that refers to the array element at address 0x50AC?

`x` is \_\_\_\_\_

`y` is \_\_\_\_\_

3. (4 points) Consider the following C function that accesses an array of 32-bit integers and checks a condition:

```
// Function to swap two integers using pointers
void swap(int *a, int *b) {
    int temp;    // Holds the temporary value
    temp = *a;  // Put the value at address 'a' into temp
    *a = *b;    // Put the value at address 'b' into address 'a'
    *b = temp;  // Put the value in temp into address 'b'
}
```

Below is the corresponding assembly code. Fill in the missing assembly instructions to make the code function correctly.

swap:

lw a5, \_\_\_\_\_

lw a4, \_\_\_\_\_

sw a4, \_\_\_\_\_

sw a5, \_\_\_\_\_